

Continuation-Passing Style CPS

Moving away from Scheme as the Host Language

Regular Factorial, Hosted in Scheme

```
(define fact
  (lambda (n)
    (if (= n 0)
        1
        (* n (fact (- n 1))))))
```

Regular Factorial, Hosted in C#

```
public class Fact {  
  
    public static int fact(int n) {  
        if (n == 0)  
            return 1;  
        else  
            return (n * fact(n - 1));  
    }  
  
    public static void Main() {  
        System.Console.WriteLine(fact(100));  
    }  
}
```

Recursion and the Stack

*In languages (other than Scheme),
recursion will overflow the “stack”*

Solutions:

- 1) Don't use recursion, OR
- 2) Work around recursion in the host language

Abstraction to the Rescue!

Let's abstract the problem, so we can avoid using the stack.

Recursion is a way of keeping track of *what to do next*.

Regular Factorial, Hosted in Scheme

```
(define fact
  (lambda (n)
    (if (= n 0)
        1
        (* n (fact (- n 1))))))
```

Regular Factorial, Hosted in Scheme

```
(define fact
  (lambda (n)
    (if (= n 0)
        1
        (* n (fact (- n 1)))))
```

Continuations

A data structure that represents
what is left to do.

Continuations

We will represent continuations via functions.

These continuations will take one parameter, v , which is the result.

All recursive functions will take a continuation, k , and will apply it when they have a result.

Regular Factorial, Hosted in Scheme

```
(define fact
  (lambda (n)
    (if (= n 0)
        1
        (* n (fact (- n 1))))))
```

CPS Factorial, Hosted in Scheme

```
(define fact-cps
  (lambda (n k)
    (if (= n 0)
        (k 1)
        (fact-cps (- n 1)
                  (lambda (v)
                    (k (* n v))))))))
```

CPS Factorial, Hosted in Scheme

```
(define fact-cps
  (lambda (n k)
    (if (= n 0)
        (k 1)
        (fact-cps (- n 1)
                  (lambda (v)
                    (k (* n v))))))))
```

```
(fact-cps 5 (lambda (v) v))
```

You try!

```
(define length
  (lambda (lyst)
    (cond
      ((null? lyst) 0)
      (else (+ 1 (length (cdr lyst)))))))
```

```
(length '(1 2 3 4 5))
```

Length in CPS

```
(define length-cps
  (lambda (lyst k)
    (cond
      ((null? lyst) (k 0))
      (else (length-cps (cdr lyst)
                        (lambda (v)
                          (k (+ 1 v))))))))
```

```
(length-cps '(1 2 3 4 5) (lambda (v) v))
```

CPS, Hosted in other languages

Not all languages have closures,
so we'll develop a **data structure**
representation of closures

Length in CPS

```
(define length-cps
  (lambda (lyst k)
    (cond
      ((null? lyst) (k 0))
      (else (length-cps (cdr lyst)
                        (lambda (v)
                          (k (+ 1 v))))))))
```

```
(length-cps '(1 2 3 4 5) (lambda (v) v))
```


Length in CPS, with DS

```
(define length-cps-ds
  (lambda (lyst k)
    (cond
      ((null? lyst) (apply-cont k 0))
      (else (length-cps-ds (cdr lyst)
                           (make-cont "addem" k))))))

(length-cps-ds '(1 2 3 4 5) (make-cont "ident"))
```

Length in CPS, with DS

```
(define make-cont list)
(define apply-cont
  (lambda (k v)
    (cond
      ((equal? (car k) "ident") v)
      ((equal? (car k) "addem")
       (apply-cont (cadr k) (+ v 1))))))
(define length-cps-ds
  (lambda (lyst k)
    (cond
      ((null? lyst) (apply-cont k 0))
      (else (length-cps-ds (cdr lyst)
                           (make-cont "addem" k)))))
(length-cps-ds '(1 2 3 4 5) (make-cont "ident"))
```

Length in CPS, with DS

```
(define make-cont list)
(define apply-cont
  (lambda (k v)
    (cond
      ((equal? (car k) "ident") v)
      ((equal? (car k) "addem")
       (apply-cont (cadr k) (+ v 1))))))
(define length-cps-ds
  (lambda (lyst k)
    (cond
      ((null? lyst) (apply-cont k 0))
      (else (length-cps-ds (cdr lyst)
                            (make-cont "addem" k)))))
(length-cps-ds '(1 2 3 4 5) (make-cont "ident"))
```

Getting rid of Recursion

“A lambda with no parameters,
is just like a GOTO”

Getting rid of Recursion

```
(define proc  
  (lambda ()  
    (func1)  
    (func2)  
    (func3)  
    . . .  
    (proc)))
```

Getting rid of Recursion

```
(define proc  
  (lambda ()  
    (func1)  
    (func2)  
    (func3)  
    ...  
    (proc)))
```

```
proc:  
  func1();  
  func2();  
  func3();  
  ...  
  GOTO proc
```

Getting rid of Recursion

```
(define proc  
  (lambda (a b c)  
    (func1 a)  
    (func2 b)  
    (func3 c)  
    ...  
    (proc a b c)))
```

Getting rid of Recursion

```
(define reg-a 0)
(define reg-b 1)
(define reg-c 2)

(define proc
  (lambda ()
    (func1 reg-a)
    (func2 reg-b)
    (func3 reg-c)
    . . .
    (set! reg-a (+ reg-a 1))
    (set! reg-b (- reg-a 1))
    (set! reg-c (* reg-a 6))
    (proc)))
```


Register Machine (RM)

```
(define reg-a 0)
(define reg-b 1)
(define reg-c 2)
```

```
reg-a = 0
reg-b = 1
reg-c = 2
```

```
(define proc
  (lambda ()
    (func1 reg-a)
    (func2 reg-b)
    (func3 reg-c)
    ...
    (set! reg-a (+ reg-a 1))
    (set! reg-b (- reg-a 1))
    (set! reg-c (* reg-a 6))
    (proc)))
```

```
proc:
  func1();
  func2();
  func3();
  ...
  reg-a = reg-a + 1;
  reg-b = reg-a - 1;
  reg-c = reg-a * 6;
  GOTO proc
```