

CS246 lab Notes #2 gdb, Pipes, and Redirection

- Compiling your “c” programs
 - `“g++ -g -Wall -o <output file> <source file>”`
 - **Beware of the following command!!!**
 - `g++ hw1.cpp -o hw1.cpp`
- Executing your “c” programs
 - `./<output program name>`
 - or just the program name, if current directory is in the search path. The course config file should set this up for your account
- gdb – the Gnu Debugger
 - `gdb <executable file>` – start gdb on a given program (note the executable must be compiled with the `-g` flag)
 - `run` (short `r`) – start program execution
 - `list` (short `l`) – list source code with line numbers
 - `break` (short `b`) `linenumber/functionname` – set a break point at the specified line number or function
 - `continue` (short `c`) – continue to the next break point
 - `step` (short `s`) – execute next program line, step INTO functions
 - `next` (short `n`) – execute next program line, step OVER functions
 - `print` (short `p`) `varname` – print the value of the specified variable
 - `watch` `varname` – track the value of specified variable at every step
 - `quit` (short `q`) – quits gdb
 - Refer to your reference card for more advanced options of gdb
 - You can run gdb inside Emacs with command `M-x gdb`
- gdb exercise (Exercise 1)
 - make a copy of `/rd/cs246s2016/shared/lab02/lab02.cpp`
 - compile `lab02.cpp`, say you named your executable `lab02`
 - `gdb lab02`
 - `l`
 - `b 15`
 - `run`
 - `next`
 - step through the loops and print out any variables of interest
 - use `continue` to skip to the next outer loop iteration
 - `q` when finished
- Streams revisited
 - The file pointer argument to the above functions is considered a stream
 - Also, we've seen three "standard" streams before
 - `stdin`
 - Standard Input
 - External input to a function
 - What `cin` takes by default

- `stdout`
 - Standard output
 - Normal output from a function
 - What `cout` uses by default
 - `stderr`
 - Standard error
 - A different output from a function
 - Separate from `stdout`
 - What `cerr` uses by default
- Piping
 - UNIX has the capability to put a program's output somewhere other than the terminal, such as feed it into another program.
 - Basically, UNIX forms a link between the `stdout` of one program and the `stdin` of another program.
 - Example: suppose you have a file `hw1.cpp` in your directory. Type `cat hw1.cpp | more`
 - Remember that `cat` displays a file to `stdout` without pause
 - `cat` with no arguments will take input from `stdin` and display it to `stdout`
 - `cat` with multiple arguments (filenames) will concatenate all files to `stdout`
 - This puts the output of `cat hw1.cpp` into the functionality of the `more` program.
 - The advantages of piping are more pronounced when you use some of the more specialized UNIX utilities.
 - Note: you may pipe as many times as you want. A chain of programs piping to each other is called a pipeline.
 - Try: `cat | cat | cat | cat | cat`
 - What happens?
 - pipe both `stderr` and `stdout` into the next program's `stdin`. (Different for `csh/tcsh` vs `bash`)
 - **`csh/tcsh`:** `|&`
 - **`bash`:** must talk about redirection first
- Redirection
 - Think about the beginning and end of a pipeline. The `stdin` is the user input to the terminal, and the `stdout` is what is printed to the terminal.
 - But what if you want the input from another source, like a file?
 - Remember that `stdin`, `stdout` and `stderr` are just special files setup by the system with specific names. Redirection allows you to use a file in place of any of the three stream locations.
 - `wc`
 - Counts characters, lines, words in a file
 - By default displays all; `wc` is equivalent to `wc -clw`
 - `-c` – Characters
 - `-l` – Lines
 - `-w` – Words

- stdin from file
 - Use < after the command to use the file following it as the input file.
 - Example: try the following three operations.
 - wc hw1.cpp
 - wc < hw1.cpp
 - cat hw1.cpp | wc
- stdout to file
 - Use > after the command to use the file following it as the output file.
 - Example:
 - ls -l > ls.txt
 - That's how we got the long file from the first recitation
- stderr to file (csh/tcsh can not do this)
 - In general, stdout is considered the “first” output stream and stderr the “second”, and thus they are represented by 1 and 2 respectively
 - Example:
 - bash: cat blah 2> error.txt
- stdout to stderr (csh/tcsh can not do this)
 - stdout of a program to is written combined to its stderr
 - Example (only works in bash)
 - cat blah 1>&2
 - cat blah 2> error.txt 1>&2
 - can you pipe this?
- stderr to stdout (csh/tcsh can not do this)
 - stderr of a program to is written combined to its stdout
 - Example (only works in bash)
 - cat blah 2>&1
 - cat blah 2>&1 | wc -l
 - cat blah >error.txt 2>&1
- both stdout and stderr to file
 - Example
 - **bash and csh/tcsh:** cat blah >& error.txt
 - **bash:** mv blah gunk 1>&2 2> error.txt
- How to suppress messages:
 - Unix has a file called /dev/null
 - It is always empty, even if you redirect to it
 - Thus to suppress error messages in bash, just do <command> <args> 2> /dev/null
 - Or to suppress all output (both bash and csh/tcsh): <command> <args> >& /dev/null

- Exercise 2:
 - Write a C++ program that prints something to stdout and stderr.
 - Redirect program out:
 - stdout pipe to wc -l
 - stdout only to file
 - stderr only to file
 - stderr to stdout then pipe to wc -l
 - stderr to stdout then to file
 - stdout to stderr then to file
 - all output to file