

CMSC 325

Computational Linguistics

Fall 2018

Deepak Kumar

Computational Linguistics

- Study what goes into getting computers to perform useful and interesting tasks involving human languages
- Also concerned with the insights that such computational work gives us into human processing of language

Why care?

- Enormous amount of knowledge is now available in machine readable form as natural language text.
- Conversational agents are becoming common: Siri, Google Voice, Alexa, etc.
- Much of human communication is now mediated by computers.

Topics

- Words
- Syntax
- Meaning
- Discourse

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Applications exploiting each

Applications – Language Processing versus Data Processing?

- An application that requires the use of **knowledge about human languages**

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Example: Is Linux/Unix **wc** (word count) an example of a language processing application?

- When it counts words: **Yes**
 - To count words you need to know what a word is. That is knowledge of language.
- When it counts lines and bytes: **No**
 - Lines and bytes are computer artifacts, not linguistic entities.

Some big applications requiring knowledge of language

- Question answering
- Conversation agents
- Summarization
- Machine Translation

These require a tremendous amount of knowledge of language.

Example

- Siri:

What is the population of Bryn Mawr?

What should I eat today?

Tell me a joke.

What knowledge is needed?

- Speech recognition & synthesis

Knowledge of English words (e.g. what they mean,...)

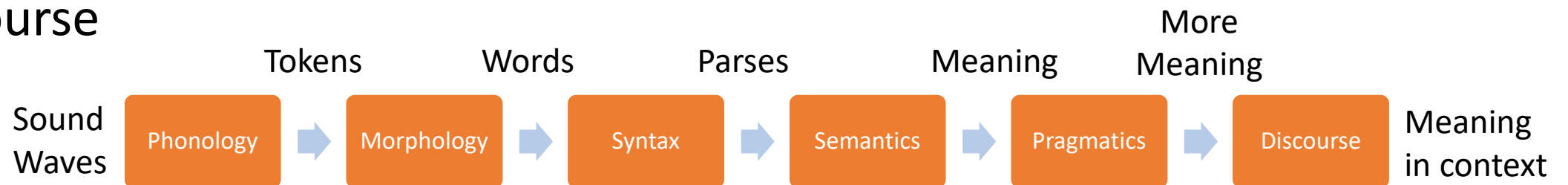
- How groups of words “clump”
 - What the clumps mean?

Course Content

- Linguistic topics
 - Phonology, morphology, syntax, semantics, discourse structure
- Formal Systems
 - Regular languages, context-free grammars, logic, etc.
- Applications

The Pipeline

- Phonology
- Morphology
- Syntax
- Semantics
- Pragmatics
- Discourse



Ambiguity

- Computational Linguists are obsessed with ambiguity
- It is a fundamental problem of computational linguistics
- Resolving ambiguity is a crucial goal



Linguistic Knowledge, Models & Algorithms

- **Linguistic Knowledge** – characteristics of language (observed/captured phenomena)
Words, morphology, parts of speech, grammars, types of sentences, semantics, etc.
- **Models** – formalisms that are used to capture the various kinds of linguistic knowledge that we need.

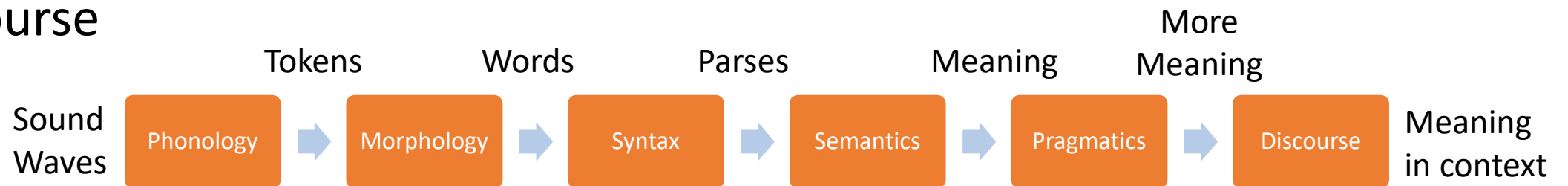
Regular Languages, State machines, Rule-based approaches, N-Grams, Logical formalisms, Probabilistic models, HMMs, λ -reductions, etc.

- **Algorithms** – used to manipulate the knowledge representations

Regular expressions, tokenization, Transducers/filters, morphological parsing, state-space search, dynamic programming, classifiers, semantic analysis, etc.

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Topics for Exam 3

- CFGs
- Parsing: top-down, bottom up, recursive descent, shift-reduce, CKY, Earley, ATNs.
- Meaning Representations: FOPC
- Semantic Analysis: Syntax-driven, CFGs with semantic attachment λ -reductions.

Reading: Chapter 13, 17, and 18.