## Probabilistic Models

- Models describe how (a portion of) the world works
- Models are always simplifications
- May not account for every variable
- May not account for all interactions between variables
- "All models are wrong; but some are useful." - George E. P. Box
- What do we do with probabilistic models?
- We (or our agents) need to reason about unknown variables, given evidence
- Example: explanation (diagnostic reasoning)
- Example: prediction (causal reasoning)
- Example: value of information


## Ghostbusters, Revisited

- Let's say we have two distributions:
- Prior distribution over ghost location: $\mathrm{P}(\mathrm{G})$
- Let's say this is uniform
- Sensor reading model: $\mathrm{P}(\mathrm{R} \mid \mathrm{G})$
- Given: we know what our sensors do
- $\mathrm{R}=$ reading color measured at $(1,1)$
- E.g. $\mathrm{P}(\mathrm{R}=$ yellow $\mid \mathrm{G}=(1,1))=0.1$
- We can calculate the posterior distribution $\mathrm{P}(\mathrm{G} \mid \mathrm{r})$ over ghost locations given a reading using Bayes' rule:

$$
P(g \mid r) \propto P(r \mid g) P(g)
$$



## rne chain Rute

$$
P\left(X_{1}, X_{2}, \ldots X_{n}\right)=P\left(X_{1}\right) P\left(X_{2} \mid X_{1}\right) P\left(X_{3} \mid X_{1}, X_{2}\right) \ldots
$$

- Trivial decomposition:
$P($ Traffic, Rain, Umbrella $)=$
$P($ Rain $) P($ Traffic $\mid$ Rain $) P($ Umbrella|Rain, Traffic)
- With assumption of conditional independence:
$P($ Traffic, Rain, Umbrella $)=$

$$
P(\text { Rain }) P(\text { Traffic } \mid \text { Rain }) P(\text { Umbrella } \mid \text { Rain })
$$

- Bayes' nets / graphical models help us express conditional independence assumptions


## Model for Ghostbusters

- Reminder: ghost is hidden, sensors are noisy

Joint Distribution

- T: Top sensor is red B: Bottom sensor is red G: Ghost is in the top
- Queries:
$P(+g)=?$ ?
$\mathrm{P}(+\mathrm{g} \mid+\mathrm{t})=$ ??
$\mathrm{P}(+\mathrm{g} \mid+\mathrm{t},-\mathrm{b})=?$ ?
- Problem: joint distribution too large / complex


| T | B | G | $\mathrm{P}(\mathrm{T}, \mathrm{B}, \mathrm{G})$ |
| ---: | :---: | :---: | :---: |
| +t | +b | +g | 0.16 |
| +t | +b | $\neg \mathrm{g}$ | 0.16 |
| +t | $\neg \mathrm{b}$ | +g | 0.24 |
| +t | $\neg \mathrm{b}$ | $\neg \mathrm{g}$ | 0.04 |
| $\neg \mathrm{t}$ | +b | +g | 0.04 |
| $\neg \mathrm{t}$ | +b | $\neg \mathrm{g}$ | 0.24 |
| $\neg \mathrm{t}$ | $\neg \mathrm{b}$ | +g | 0.06 |
| $\neg \mathrm{t}$ | $\neg \mathrm{b}$ | $\neg \mathrm{g}$ | 0.06 |

## Ghostbusters Chain Rule

- Each sensor depends only on where the ghost is

$$
\mathrm{P}(\mathrm{~T}, \mathrm{~B}, \mathrm{G})=\mathrm{P}(\mathrm{G}) \mathrm{P}(\mathrm{~T} \mid \mathrm{G}) \mathrm{P}(\mathrm{~B} \mid \mathrm{G})
$$

- That means, the two sensors are conditionally independent, given the ghost position
- T : Top square is red

B: Bottom square is red
G: Ghost is in the top

- Givens:
$\mathrm{P}(+\mathrm{g})=0.5$
$\mathrm{P}(+\mathrm{t} \mid+\mathrm{g})=0.8$
$\mathrm{P}(+\mathrm{t} \mid \neg \mathrm{g})=0.4$
$\mathrm{P}(+\mathrm{b} \mid+\mathrm{g})=0.4$
$\mathrm{P}(+\mathrm{b} \mid \neg \mathrm{g})=0.8$

| T | B | G | $\mathrm{P}(\mathrm{T}, \mathrm{B}, \mathrm{G})$ |
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## Bayes' Nets: Big Picture

- Two problems with using full joint distribution tables as our probabilistic models:
- Unless there are only a few variables, the joint is WAY too big to represent explicitly
- Hard to learn (estimate) anything empirically about more than a few variables at a time
- Bayes' nets: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)
- More properly called graphical models
- We describe how variables locally interact
- Local interactions chain together to give global, indirect interactions
- For now, we'll be vague about how these interactions are specified


## Example Bayes' Net: Insurance



## Example Bayes' Net: Car



## Graphical Model Notation

- Nodes: variables (with domains)
- Can be assigned (observed) or unassigned (unobserved)

- Arcs: interactions
- Indicate "direct influence" between variables
- Formally: encode conditional independence (more later)
- For now: imagine that arrows mean direct causation (in general, they



## Example: Coin Flips

- N independent coin flips

- No interactions between variables: absolute independence


## Example: Traffic

- Variables:
- R: It rains
- T: There is traffic
- Model 1: independence

- Model 2: rain causes traffic
- Would an agent using model 2 better?


## Example: Traffic II

- Let's build a causal graphical model
- Variables
- T: Traffic
- R: It rains
- L: Low pressure
- D: Roof drips
- B: Ballgame
- C: Cavity


## Bayes' Net Semantics

- Let's formalize the semantics of a Bayes' net
- A set of nodes, one per variable X
- A directed, acyclic graph
- A conditional distribution for each node
- A collection of distributions over X, one for each combination of parents' values

$$
P\left(X \mid a_{1} \ldots a_{n}\right)
$$


$P\left(X \mid A_{1} \ldots A_{n}\right)$

- CPT: conditional probability table
- Description of a noisy "causal" process

A Bayes net $=$ Topology $($ graph $)+$ Local Conditional Probabilities

## Probabilities in BNs

- Bayes' nets implicitly encode joint distributions
- As a product of local conditional distributions
- To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$
P\left(x_{1}, x_{2}, \ldots x_{n}\right)=\prod_{i=1}^{n} P\left(x_{i} \mid \text { parents }\left(X_{i}\right)\right)
$$

- Example:

$$
P(+ \text { cavity, +catch, } \neg \text { toothache })
$$

- This lets us reconstruct any entry of the full joint
- Not every BN can represent every joint distribution
- The topology enforces certain conditional independencies


## Example: Coin Flips



Only distributions whose variables are absolutely independent can be represented by a Bayes'net with no arcs.

## Example: Traffic



## Example: Alarm Network

| $B$ | $P(B)$ |
| :--- | :--- |
| $+b$ | 0.001 |
| $\neg \mathrm{~b}$ | 0.999 |



| A | J | $\mathrm{P}(\mathrm{J} \mid \mathrm{A})$ |
| :--- | :--- | :--- |
| +a | +j | 0.9 |
| +a | $\neg \mathrm{j}$ | 0.1 |
| $\neg \mathrm{a}$ | +j | 0.05 |
| $\neg \mathrm{a}$ | $\neg \mathrm{j}$ | 0.95 |


| $\mathbf{A}$ | $\mathbf{M}$ | $\mathbf{P}(\mathbf{M} \mid \mathbf{A})$ |
| :--- | :--- | :--- |
| +a | +m | 0.7 |
| +a | $\neg \mathrm{m}$ | 0.3 |
| $\neg \mathrm{a}$ | +m | 0.01 |
| $\neg \mathrm{a}$ | $\neg \mathrm{m}$ | 0.99 |


| $E$ | $P(E)$ |
| :--- | :--- |
| +e | 0.002 |
| $\neg \mathrm{e}$ | 0.998 |


| B | E | A | $\mathrm{P}(\mathrm{A} \mid \mathrm{B}, \mathrm{E})$ |
| :--- | :--- | :--- | :--- |
| +b | +e | +a | 0.95 |
| +b | +e | $\neg \mathrm{a}$ | 0.05 |
| +b | $\neg \mathrm{e}$ | +a | 0.94 |
| +b | $\neg \mathrm{e}$ | $\neg \mathrm{a}$ | 0.06 |
| $\neg \mathrm{~b}$ | +e | +a | 0.29 |
| $\neg \mathrm{~b}$ | +e | $\neg \mathrm{a}$ | 0.71 |
| $\neg \mathrm{~b}$ | $\neg \mathrm{e}$ | +a | 0.001 |
| $\neg \mathrm{~b}$ | $\neg \mathrm{e}$ | $\neg \mathrm{a}$ | 0.999 |

## Example: Alarm Network



## Bayes' Nets

- So far: how a Bayes' net encodes a joint distribution
- Next: how to answer queries about that distribution
- Key idea: conditional independence
- Main goal: answer queries about conditional independence and influence
- After that: how to answer numerical queries (inference)


## Bayes' Net Semantics

- Let's formalize the semantics of a Bayes' net
- A set of nodes, one per variable X
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- A collection of distributions over X, one for each combination of parents' values

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- CPT: conditional probability table
- Description of a noisy "causal" process

A Bayes net $=$ Topology $($ graph $)+$ Local Conditional Probabilities

## Example: Alarm Network

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| :--- | :--- | :--- |
| +a | +m | 0.7 |
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| B | E | A | $\mathrm{P}(\mathrm{A} \mid \mathrm{B}, \mathrm{E})$ |
| :--- | :--- | :--- | :--- |
| +b | +e | +a | 0.95 |
| +b | +e | $\neg \mathrm{a}$ | 0.05 |
| +b | $\neg \mathrm{e}$ | +a | 0.94 |
| +b | $\neg \mathrm{e}$ | $\neg \mathrm{a}$ | 0.06 |
| $\neg \mathrm{~b}$ | +e | +a | 0.29 |
| $\neg \mathrm{~b}$ | +e | $\neg \mathrm{a}$ | 0.71 |
| $\neg \mathrm{~b}$ | $\neg \mathrm{e}$ | +a | 0.001 |
| $\neg \mathrm{~b}$ | $\neg \mathrm{e}$ | $\neg \mathrm{a}$ | 0.999 |

## Building the (Entire) Joint

- We can take a Bayes' net and build any entry from the full joint distribution it encodes

$$
P\left(x_{1}, x_{2}, \ldots x_{n}\right)=\prod_{i=1}^{n} P\left(x_{i} \mid \text { parents }\left(X_{i}\right)\right)
$$

- Typically, there's no reason to build ALL of it
- We build what we need on the fly
- To emphasize: every BN over a domain implicitly defines a joint distribution over that domain, specified by local probabilities and graph structure


## Size of a Bayes' Net

- How big is a joint distribution over N Boolean variables? $2^{N}$
- How big is an N-node net if nodes have up to k parents?

$$
\mathrm{O}\left(\mathrm{~N} * 2^{\mathrm{k}+1}\right)
$$

- Both give you the power to calculate $\quad P\left(X_{1}, X_{2}, \ldots X_{n}\right)$
- BNs: Huge space savings!
- Also easier to elicit local CPTs
- Also turns out to be faster to answer queries (coming)


## Bayes' Nets So Far

- We now know:
- What is a Bayes' net?
- What joint distribution does a Bayes' net encode?
- Now: properties of that joint distribution (independence)
- Key idea: conditional independence
- Last class: assembled BNs using an intuitive notion of conditional independence as causality
- Today: formalize these ideas
- Main goal: answer queries about conditional independence and influence
- Next: how to compute posteriors quickly (inference)


## Inference by Enumeration

- Given unlimited time, inference in BNs is easy
- Recipe:
- State the marginal probabilities you need
- Figure out ALL the atomic probabilities you need
- Calculate and combine them
- Example:

$$
\begin{aligned}
& P(+b \mid+j,+m)= \\
& \frac{P(+b,+j,+m)}{P(+j,+m)}
\end{aligned}
$$



## Example: Enumeration

- In this simple method, we only need the BN to synthesize the joint entries

$$
\begin{aligned}
& P(+b,+j,+m)= \\
& P(+b) P(+e) P(+a \mid+b,+e) P(+j \mid+a) P(+m \mid+a)+ \\
& P(+b) P(+e) P(-a \mid+b,+e) P(+j \mid-a) P(+m \mid-a)+ \\
& P(+b) P(-e) P(+a \mid+b,-e) P(+j \mid+a) P(+m \mid+a)+ \\
& P(+b) P(-e) P(-a \mid+b,-e) P(+j \mid-a) P(+m \mid-a)
\end{aligned}
$$



- $\mathrm{P}(+\mathrm{m} \mid+\mathrm{b},+\mathrm{e})$ ?
- $\mathrm{P}(+\mathrm{m},+\mathrm{b},+\mathrm{e}) / \mathrm{P}(+\mathrm{b},+\mathrm{e})$
$\mathrm{P}(+\mathrm{m},+\mathrm{b},+\mathrm{e})=$

$$
\begin{aligned}
& \mathrm{P}(+\mathrm{b}) \mathrm{P}(+\mathrm{e}) \mathrm{P}(+\mathrm{a} \mid+\mathrm{b},+\mathrm{e}) \mathrm{P}(+\mathrm{m} \mid+\mathrm{a})+ \\
& \mathrm{P}(+\mathrm{b}) \mathrm{P}(+\mathrm{e}) \mathrm{P}(-\mathrm{a} \mid+\mathrm{b},+\mathrm{e}) \mathrm{P}(+\mathrm{m} \mid-\mathrm{a})
\end{aligned}
$$

Find $\mathrm{P}(-\mathrm{m},+\mathrm{b},+\mathrm{e})$
Or
Find $\mathrm{P}(+\mathrm{b},+\mathrm{e})$


## Assume $\mathrm{a}=$ true. What is $\mathrm{P}(\mathrm{B}, \mathrm{E})$ ?

- $\mathrm{P}(\mathrm{B}, \mathrm{E} \mid+\mathrm{a})=$ ?


| $B$ | $E$ | $P(A \mid B, E)$ |
| :--- | :--- | :--- |
| +b | +e | 0.95 |
| +b | $\neg \mathrm{e}$ | 0.94 |
| $\neg \mathrm{~b}$ | +e | 0.29 |
| $\neg \mathrm{~b}$ | $\neg \mathrm{e}$ | 0.001 |

## Inference by Enumeration?



## Variable Elimination

- Why is inference by enumeration so slow?
- You join up the whole joint distribution before you sum out the hidden variables
- You end up repeating a lot of work!
- Idea: interleave joining and marginalizing!
- Called "Variable Elimination"
- Still NP-hard, but usually much faster than inference by enumeration
- We'll need some new notation to define VE


## rne chain Rute

$$
P\left(X_{1}, X_{2}, \ldots X_{n}\right)=P\left(X_{1}\right) P\left(X_{2} \mid X_{1}\right) P\left(X_{3} \mid X_{1}, X_{2}\right) \ldots
$$

- Trivial decomposition:
$P($ Traffic, Rain, Umbrella $)=$
$P($ Rain $) P($ Traffic $\mid$ Rain $) P($ Umbrella|Rain, Traffic)
- With assumption of conditional independence:
$P($ Traffic, Rain, Umbrella $)=$

$$
P(\text { Rain }) P(\text { Traffic } \mid \text { Rain }) P(\text { Umbrella } \mid \text { Rain })
$$

- Bayes' nets / graphical models help us express conditional independence assumptions


## Conditional Independence

- Reminder: independence
-X and Y are independent if

$$
\forall x, y P(x, y)=P(x) P(y) \rightarrow-\rightarrow \quad X \Perp Y
$$

-X and Y are conditionally independent given Z
$\forall x, y, z P(x, y \mid z)=P(x \mid z) P(y \mid z)-\rightarrow X \Perp Y \mid Z$

- (Conditional) independence is a property of a distribution


## Topological semantics

- A node is conditionally independent of its nondescendants given its parents
- A node is conditionally independent of all other nodes in the network given its parents, children, and children's parents (also known as its Markov blanket)
- The method called d-separation can be applied to decide whether a set of nodes X is independent of another set Y , given a third set Z


## Independence in a BN

- Important question about a BN :
- Are two nodes independent given certain evidence?
- If yes, can prove using algebra (tedious in general)
- If no, can prove with a counter example
- Example:

- Question: are X and Z necessarily independent?
- Answer: no. Example: low pressure causes rain, which causes traffic.
- X can influence $\mathrm{Z}, \mathrm{Z}$ can influence X (via Y )
- Addendum: they could be independent: how?


## Causal Chains

- This configuration is a "causal chain"

- Is X independent of Z given Y ?

$$
\begin{aligned}
P(z \mid x, y)=\frac{P(x, y, z)}{P(x, y)} & =\frac{P(x) P(y \mid x) P(z \mid y)}{P(x) P(y \mid x)} \\
& =P(z \mid y) \quad \text { Yes! }
\end{aligned}
$$

- Evidence along the chain "blocks" the influence


## Common Cause

- Another basic configuration: two effects of the same cause
- Are X and Z independent?
- Are X and Z independent given Y ?

$$
\begin{aligned}
P(z \mid x, y)=\frac{P(x, y, z)}{P(x, y)} & =\frac{P(y) P(x \mid y) P(z \mid y)}{P(y) P(x \mid y)} \\
& =P(z \mid y) \quad \text { Yes! }
\end{aligned}
$$



Y: Project due<br>X: Newsgroup busy<br>Z: Lab full

- Observing the cause blocks influence between effects.


## Conn Efinent

- Last configuration: two causes of one effect (v-structures)
- Are X and Z independent?
- Yes: the ballgame and the rain cause traffic, but they are not correlated
- Still need to prove they must be (try it!)

- Are X and Z independent given Y ?
- No: seeing traffic puts the rain and the ballgame in competition as explanation?
- This is backwards from the other cases

X : Raining
Z: Ballgame
Y: Traffic

- Observing an effect activates influence between possible causes.


## The General Case

- Any complex example can be analyzed using these three canonical cases
- General question: in a given BN, are two variables independent (given evidence)?
- Solution: analyze the graph


## Reachability

- Recipe: shade evidence nodes
- Attempt 1: if two nodes are connected by an undirected path not blocked by a shaded node, they are conditionally independent
- Almost works, but not quite
- Where does it break?
- Answer: the v-structure at T doesn't count
 as a link in a path unless "active"


## Reachability (D-Separation)

- Question: Are X and Y conditionally independent given evidence vars $\{Z\}$ ?
- Yes, if X and Y "separated" by Z
- Look for active paths from X to Y
- No active paths = independence!
- A path is active if each triple is active:
- Causal chain $\mathrm{A} \rightarrow \mathrm{B} \rightarrow \mathrm{C}$ where B is unobserved (either direction)
- Common cause $\mathrm{A} \leftarrow \mathrm{B} \rightarrow \mathrm{C}$ where B is unobserved
- Common effect (aka v-structure) $\mathrm{A} \rightarrow \mathrm{B} \leftarrow \mathrm{C}$ where B or one of its descendents is observed
- All it takes to block a path is a single inactive segment
Active Triples



Inactive Triples







## Example

$$
\begin{array}{lr}
R \Perp B & \text { Yes } \\
R \Perp B \mid T & \\
R \Perp B \mid T^{\prime} &
\end{array}
$$



## Example

- Variables:
-R : Raining
- T: Traffic
- D: Roof drips
- S: I'm sad
- Questions:

$$
\begin{aligned}
& T \Perp D \\
& T \Perp D \mid R \quad \text { Yes } \\
& T \Perp D \mid R, S
\end{aligned}
$$



## Causality?

- When Bayes' nets reflect the true causal patterns:
- Often simpler (nodes have fewer parents)
- Often easier to think about
- Often easier to elicit from experts
- BNs need not actually be causal
- Sometimes no causal net exists over the domain
- E.g. consider the variables Traffic and Drips
- End up with arrows that reflect correlation, not causation
- What do the arrows really mean?
- Topology may happen to encode causal structure
- Topology only guaranteed to encode conditional independence


## Example: Traffic

- Basic traffic net
- Let's multiply out the joint

$P(T, R)$

| $r$ | t | $3 / 16$ |
| ---: | ---: | ---: |
| $r$ | $\neg \mathrm{t}$ | $1 / 16$ |
| $\neg r$ | t | $6 / 16$ |
| $\neg \mathrm{r}$ | $\neg \mathrm{t}$ | $6 / 16$ |

## Example: Reverse Traffic

- Reverse causality?

$P(T, R)$

| $r$ | t | $3 / 16$ |
| ---: | ---: | ---: |
| r | $\neg \mathrm{t}$ | $1 / 16$ |
| $\neg \mathrm{r}$ | t | $6 / 16$ |
| $\neg \mathrm{r}$ | $\neg \mathrm{t}$ | $6 / 16$ |

## Example: Coins

- Extra arcs don't prevent representing independence, just allow non-independence


| $\mathrm{h} \mid \mathrm{t}$ | 0.5 |
| :---: | :---: |
| $\mathrm{t} \mid \mathrm{t}$ | 0.5 |

- Adding unneeded arcs isn't wrong, it's just inefficient


## Changing Bayes' Net Structure

- The same joint distribution can be encoded in many different Bayes' nets
- Causal structure tends to be the simplest
- Analysis question: given some edges, what other edges do you need to add?
- One answer: fully connect the graph
- Better answer: don't make any false conditional independence assumptions


## Example: Alternate Alarm



If we reverse the edges, we make different conditional independence assumptions

To capture the same joint distribution, we have to add more edges to the graph


## Summary

- Bayes nets compactly encode joint distributions
- Guaranteed independencies of distributions can be deduced from BN graph structure
- D-separation gives precise conditional independence guarantees from graph alone
- A Bayes' net's joint distribution may have further (conditional) independence that is not detectable until you inspect its specific distribution

